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| DT Vocabulary Progression  |
|  | EYFS | Year 1 and Year 2  | Year3 and Year 4 | Year 5 and Year 6 |
| Design | • Draw • Ideas | • Own ideas• Design • Product • Move/s • Simple plan • Making/make • Pictures • Words | • Think • Idea • Plan • Choose • Best tools • Reasons • Describe • Pictures • Diagram/s • Models • Develop • Starting point | • Design • Criteria • Product • Attractive • Step by step plan • Order • Equipment • Tools • Describe • Labelled • Sketch • Realistic | • Influence • Designers • Produce • Plan • Explain • Persevere • Adapt • Original • Communicate • Idea/s • Sketch • Draw • Annotated • Suggest • Improvements | • Range of ideas • Collect information • Different sources • Produce • Detailed • Step by step plan • Explain • Appeal • Specific audience • Product • Design • Pulleys • Gears • Users view • Suggest • Alternative plans • Positives • Drawbacks | • Use • Market research • Inform • Plans/planning • Ideas • Follow • Refine • Justify plan • Convince • Culture • Society • Designs • Constraints • Relation to audience |
| Make | • Build • Make | • Ideas • Make • Product • Moves • Choose • Resources • Tools • Explain • Structure/model • Strong/er • Tidy • Arrange • Construction |  • Choose • Tools • Materials • Explain • Join • Components • Different ways • Measure • Model • Structure • Movement | • Follow • Plan • Equipment • Materials • Select • Appropriate • Tools • Techniques • Product • Electrical component • Mechanical component • Accurate • Measure • Cut • Holes • Shape • Mould | • Tools • Task • Knowledge • Material • Best outcome • Attempt • Product • Strong • Measure • Accurate • Advanced techniques • Shape • Mould • Finishing • Awareness of audience | • Tools • Equipment • Competently • Make• Prototype • Final piece • Pulleys • Gears • Persevere • Stages of making • Process • Accurate • Measurement • Precise • Strong • Fit for purpose • Refine • Improve • Mouldable materials | • Use • Make • Specific tool • Specific task • Correctly • Safely • Explain • Specific action • Change work • Precise • Accurate • Hide joints • Improve |
| Evaluate | • Like • Don’t like • Better • worse | • Describe • Explain • Working well • Not working well | • Chosen materials • Textiles • What went well • Consider • How • Improvements• Construction | • Explain • How • Improve • Know • Why • Has been successfulHas not been successful • Change • Make design even better if… | Evaluate • Suggest • Improve • Purpose• Appearance• Altered • Check/ing • Successful | • Suggest • Alternative plans • Positive features • Drawbacks • Evaluate • Appearance• Function • Original criteria • Check/ing • Best it can be • Fit for purpose • Strong • Explain • Refine • Test | • Test• Evaluate• Explain• How• Know• Clear criteriaDecide • Fit for purpose • Improve • Evaluate resources • Justify • Selected materials |
| Technical Textiles Mechanisms materials | **Textiles**• Bead • Button • Fabric • Felt • Scissors • Sew **Materials** • Cello tape • Glue stick • Masking tape • Paper clip • Plasticine • Ruler • straw | • Make • Model • Stronger**Textiles**• Textile • Feel • Glue **Mechanisms** • Move• Cut • Materials • Scissors • Describe • Sliders | • Strong • Stable • Wheels • Axels • Levers **Textiles** • Measure • Join • Cut **Mechanisms** • Join • Moving • Add **Materials** • Measure • Model or structure • Joining • Folding • Rolling • Stronger | • Strengthen • Product • Stiffening • Reinforce • Structure **Textiles** • Join • Choose • Appearance • Qualities **Mechanisms** • Make • Product • Components • Choose • Material • Suitability • Appearance • Strengthen • Stiffen • Cams • Levers • Linkages | **Textiles** • Make • Product • strong • Devise • Template **Mechanisms** • Lights • Switches • Buzzers • Electrical systems • Add • Circuits • Technology • Computer • Design • Model • Programme | **Textiles**• Choose • Textiles • Make • Attractive • Strong • Prototype • Joining techniques • Rolling • Folding • Concertinaing • Reinforce **Mechanisms** • Cams • Linkages • Computer • Computer-aided design • Monitor • Control | **Mechanisms** • Enhance a given product • Circuit • Adding a circuit • Improve their product • Electrical system • Switch • Bulb • Motor • Wire |
| Cooking and Nutrition | • Apron • Chop • Cut • Equipment • Fork • Knife • Mix • spoon | • Cut • Safely • Describe • Wash • Clean • Surfaces • Decorate | • Weigh • Ingredients • Recipe • Describe • Explain •Hygiene/hygienic • Kitchen | • Describe • Food • Ingredients • Weigh • Follow recipe • Create dish • Healthy • Unhealthy • Harvest/ing • Equipment • Safely • Product • Attractive • Grow • Plants • Herbs | • Hygiene • Hygienic • Safe • Creative • Present well | • Hygiene • Hygienic • Safe • Kitchen • Collect •Prepare • Meal • Ingredients • Season • Harvest/ing • Present well | • Explain • Storage • Ingredients • Create meal • Savoury • Sweet • Grow |